CLAIMS

What is claimed is:

- A method for concealing errors in video data,
- 2 comprising:
- 3 decoding a first set of motion vectors in a corrupted
- 4 video packet;
- 5 estimating a second set of remaining motion vectors in
- 6 the corrupted video packet;
- 7 performing motion compensated temporal replacement of
- 8 texture data using said first and second sets of motion
- 9 vectors;
- 10 evaluating image smoothness of the texture data;
- 11 repeating said decoding, estimating, performing, and
- 12 evaluating with one less motion vector in the first set and
- 13 one more motion vector in the second set, said repeating
- 14 done until there is no more motion vector left in the first
- 15 set; and
- 16 selecting sets of motion vectors from said first and
- 17 second sets to replace motion vectors in said corrupted
- 18 video packet, where said sets of motion vectors produce a
- 19 best image smoothness measure of said texture data.

- 1 2. The method of claim 1, further comprising:
- 2 determining presence of motion vector errors in the
- 3 corrupted video packet.
- 1 3. The method of claim 2, wherein the presence of
- 2 motion vector errors is detected by monitoring invalid
- 3 variable length code.
- 1 4. The method of claim 1, wherein the first and
- 2 second sets of motion vectors are motion vectors for
- 3 macroblocks in the video packet.
- 1 5. The method of claim 4, wherein initially the
- 2 first set of motion vectors includes motion vectors for
- 3 macroblocks prior to a location of detected error, and the
- 4 second set of motion vectors includes motion vectors for
- 5 macroblocks subsequent to the location of detected error.
- 1 6. The method of claim 1, wherein said estimating
- 2 the second set includes taking an average of motion vectors
- 3 of non-corrupted neighboring macroblocks.

1 7. The method of claim 1, wherein said estimating

- 2 the second set includes taking a median of motion vectors
- 3 of non-corrupted neighboring macroblocks.
- 1 8. The method of claim 1, wherein said performing
- 2 motion compensated temporal replacement includes restoring
- 3 texture data of macroblocks by propagating texture data
- 4 from a previous frame using said first and second sets of
- 5 motion vectors.
- 1 9. The method of claim 1, wherein said evaluating
- 2 image smoothness includes measuring smoothness of
- 3 macroblock boundaries in the restored texture data.
- 1 10. The method of claim 9, wherein said measuring
- 2 smoothness of macroblock boundaries includes measuring the
- 3 image smoothness spatially.
- 1 11. The method of claim 10, wherein said measuring
- 2 includes summing pixel value mismatch between macroblock
- 3 boundary pixels.

1 12. The method of claim 11, wherein said best image

- 2 smoothness measure provides a lowest pixel value mismatch
- 3 of the macroblock boundary pixels.
- 1 13. The method of claim 9, wherein said measuring
- 2 smoothness of macroblock boundaries includes measuring the
- 3 image smoothness temporally.
- 1 14. The method of claim 13, wherein said measuring
- 2 includes summing pixel value mismatch of surrounding area
- 3 between a current frame and a motion compensated previous
- 4 frame.
- 1 15. The method of claim 14, wherein said best image
- 2 smoothness measure provides a lowest pixel value mismatch
- 3 of surrounding area between a current frame and a motion
- 4 compensated previous frame.
- 1 16. The method of claim 1, further comprising:
- 2 processing said selected first and second sets of
- 3 motion vectors in a reverse direction.

1 17. The method of claim 16, wherein said processing

- 2 includes replacing some of the second set of estimated
- 3 motion vectors with decoded motion vectors.
- 1 18. The method of claim 17, wherein said replacing
- 2 includes
- 3 creating a candidate motion vector set by combining
- 4 said first set of motion vectors with said second set of
- 5 motion vectors, where an estimated motion vector at the end
- 6 of said second set of motion vectors is replaced with a
- 7 decode motion vector.
- 1 19. The method of claim 18, further comprising:
- 2 performing motion compensated temporal replacement of
- 3 texture data using said candidate motion vector set.
- 1 20. The method of claim 19, further comprising:
- 2 evaluating an image smoothness of the motion
- 3 compensated texture data.

1 21. The method of claim 20, further comprising:

- 2 repeating said creating, performing, and evaluating
- 3 with one more decoded motion vector replacing the estimated
- 4 motion vector.
- 1 22. The method of claim 21, wherein said repeating is
- 2 done until all the motion vectors in the second set is
- 3 replaced with decoded motion vectors.
- 1 23. The method of claim 22, further comprising:
- 2 selecting a set of motion vectors that provides best
- 3 image smoothness, where said set of motion vectors are used
- 4 to replace the motion vectors in the corrupted video
- 5 packet.
- 1 24. A method for concealing errors in video data,
- 2 comprising:
- 3 creating a first set of motion vectors having decoded
- 4 motion vectors prior to a location of error and estimated
- 5 motion vectors subsequent to the location of error;
- 6 performing motion compensated temporal replacement of
- 7 texture data using said first set of motion vectors;
- 8 evaluating image smoothness of the texture data;

9 repeating said creating, performing, and evaluating

- 10 with one less decoded motion vector and one more estimated
- 11 motion vector, to generate a plurality of said first set of
- 12 motion vectors, said repeating done until there is no more
- 13 decoded motion vector left; and
- 14 selecting a best set of motion vectors from said
- 15 plurality of said first set of motion vectors to replace
- 16 corrupted motion vectors in said video packet, where said
- 17 best set of motion vectors produce a best image smoothness
- 18 measure of said texture data.

- 1 25. An error concealment system, comprising:
- 2 an error location detector to determine location of
- 3 video packet error;
- a motion vector estimator to estimate motion vectors;
- 5 a motion compensated temporal replacement element
- 6 arranged to receive decoded motion vectors and estimated
- 7 motion vectors, said replacement element operating to
- 8 perform motion compensated temporal replacement of texture
- 9 data using said decoded and estimated motion vectors;
- an image smoothness evaluator to evaluate smoothness
- 11 of a series of replaced texture data; and
- 12 a best smoothness selector to select a set of motion
- 13 vector that produces best image smoothness.
- 1 26. The system of claim 25, further comprising:
- 2 an error detector to detect presence of motion vector
- 3 errors in a corrupted video packet.
- 1 27. The system of claim 26, wherein the presence of
- 2 motion vector errors is detected by monitoring invalid
- 3 variable length code.

- 1 28. The system of claim 25, wherein said motion
- 2 vector estimator includes an averaging element to average
- 3 motion vectors of non-corrupted neighboring macroblocks.
- 1 29. The system of claim 25, wherein said motion
- 2 vector estimator includes a median calculator to compute a
- 3 median of motion vectors of non-corrupted neighboring
- 4 macroblocks.
- 1 30. The system of claim 25, wherein said motion
- 2 vector estimator initially estimates motion vectors for
- 3 macroblocks subsequent to the location of detected error.
- 1 31. The system of claim 25, wherein said motion
- 2 compensated temporal replacement element initially decodes
- 3 motion vectors for macroblocks prior to the location of
- 4 detected error.
- 1 32. The system of claim 25, wherein said image
- 2 smoothness evaluator includes an accumulator and a
- 3 differencing element to sum pixel value mismatch between
- 4 macroblock boundary pixels.

1 33. The system of claim 25, further comprising:

- 2 a selector to select a set of motion vectors that
- 3 provides best image smoothness.